

Model Aplikasi E Voting Berbasis Web Pada Pemilihan Ketua

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E-voting Handbook - Susanne Caarls 2010-01-01

The use of electronic voting systems has caused controversy in the media and among the general public, and has even come under the scrutiny of the law courts. It has become clear that the uncertainties surrounding the introduction of e-voting are rarely of a technical nature, but primarily raise political and societal concerns. The key issue is to ensure that the principles of free and fair elections are upheld, regardless of the voting method chosen. This handbook is written for governments and organisations considering whether or not to conduct e-voting pilot schemes and trials or to make e-voting a feature of their electoral system. It reviews relevant issues such as building and safeguarding trust in the system, The value of open-source software And The implications of a voter verifiable audit paper trail. Concrete e-voting issues are discussed in the framework of the electoral cycle. This handbook can be used as a stand-alone guide, but governments or organisations would benefit most by consulting it in conjunction with Recommendation Rec(2004)11 of the Committee of Ministers of the Council of Europe on legal, operational and technical standards for e-voting

SEBATIK VOL 25 NO 2 - P3M STMIK Widya Cipta Dharma 2021-12-01

Software Engineering: A Practitioner's Approach - Roger Pressman 2014-01-23

For almost three decades, Roger Pressman's *Software Engineering: A Practitioner's Approach* has been the world's leading textbook in software engineering. The new eighth edition represents a major restructuring and update of previous editions, solidifying the book's position as the most comprehensive guide to this important subject. The eighth edition of *Software Engineering: A Practitioner's Approach* has been designed to consolidate and restructure the content introduced over the past two editions of the book. The chapter structure will return to a more linear presentation of software engineering topics with a direct emphasis on the major activities that are part of a generic software process. Content will focus on widely used software engineering methods and will de-emphasize or completely eliminate discussion of secondary methods, tools and techniques. The intent is to provide a more targeted, prescriptive, and focused approach, while attempting to maintain SEPA's reputation as a comprehensive guide to software engineering. The 39 chapters of the eighth edition are organized into five parts - Process, Modeling, Quality Management, Managing Software Projects, and Advanced Topics. The book has been revised and restructured to improve pedagogical flow and emphasize new and important software engineering processes and practices.

Electoral Management Design - Helena Catt 2015-01-01

Electoral management bodies (EMBs) need to become more professional if they are to retain the trust of voters. This handbook was developed for electoral administrators and those involved in reforming EMBs. It provides comparative experience of and best practices on EMB structures and funding models, as well as means for evaluating performance. A range of case studies illustrate examples from specific contexts in Afghanistan, Armenia, Bosnia and Herzegovina, Cambodia, Costa Rica, Haiti, India, Kenya, Republic of Korea, Liberia, Mexico, Nigeria, Norway, Senegal, Republic of Seychelles, Timor-Leste, Tonga, Tunisia, Ukraine, United Kingdom and United States. This new and revised edition includes updated country-level data and case studies and significantly expanded sections on the role of gender, professional development and technology in elections.

Tata Kelola Perkotaan Berbasis Smart City: Perspektif Inovasi dan Pengembangan Kota di Pulau Jawa - Muhammad Eko Atmojo

2021-07-28

Buku ini berisi kumpulan artikel yang dipublikasikan dan merupakan bagian dari output Tugas Akhir untuk Mata Kuliah Tata Kelola Pemerintahan Perkotaan, dengan skema mahasiswa mengerjakan secara berkelompok dan diseleksi secara ketat. Buku ini memberikan ulasan tentang fenomena tata kelola pemerintahan berbasis smart city yang berkembang hingga abad ini. Selain itu, buku ini mencoba untuk menuangkan telaah kritis terhadap optimalisasi konsep smart city yang diadopsi oleh pemerintah terutama studi kasus Pulau Jawa. Beberapa implementasi smart city pada sektor pemerintahan yang disajikan pada buku ini diharapkan menjadi gambaran khususnya bagi penyelenggara pemerintah bagaimana penerapan konsep smart city di daerah di Indonesia. Mengembangkan smart city di masing-masing lokalitas bukanlah dengan menjadikan IT dan solusi teknologi sebagai tujuan akhir-misalnya dengan membuat command center yang mewah namun miskin fungsi, tetapi lebih fokus kepada inovasi dan terobosan untuk menyelesaikan masalah prioritas dan atau mengembangkan sektor unggulan daerah, berbasis data yang terintegrasi, dan kolaboratif antar sektor. Buku ini terdiri dari 9 artikel yang membahas mengenai implementasi smart city dari berbagai elemen, seperti smart government, smart living, fenomena urban sprawl, hingga pelayanan publik era digital yang mendukung keberhasilan penerapan konsep smart city di sebuah kota.

Software Engineering - Roger S. Pressman 1997

This text has been fully revised to reflect the latest software engineering practice. It includes material on e-commerce, Java, UML, while a new chapter on web engineering addresses formulating, analysing and testing web-based applications.

The Machinery of Democracy - Lawrence D. Norden 2007

The Brennan Center at NYU convened a high-level task force of voting experts from government, academia, and business to systematically analyze various threats to voting technologies that are widely used across the country today. This book offers specific remedies and countermeasures to identify and protect democratic elections from widespread fraud and sabotage.

Applied Mathematics for Database Professionals - Lex deHaan 2007-10-24

This book touches on an area seldom explored: the mathematical underpinnings of the relational database. The topic is important, but far too often ignored. This is the first book to explain the underlying math in a way that's accessible to database professionals. Just as importantly, if not more so, this book goes beyond the abstract by showing readers how to apply that math in ways that will make them more productive in their jobs. What's in this book will "open the eyes" of most readers to the great power, elegance, and simplicity inherent in relational database technology.

Voting from Abroad - Andrew Ellis 2007

A unique assessment for anyone involved in present electoral structures, external voting processes, or debates, this handbook explains and compares worldwide external voting provisions. The guide offers proposals for enabling external voting systems and stopping the disenfranchisement of voters living abroad—topics which have been highlighted in campaigns in Afghanistan, Estonia, Iraq, and Italy.

From Smart City to Smart Region - Corinna Morandi 2015-08-14

This book offers a fascinating exploration of the relationship between information and communication technologies (ICTs) and spatial planning, expanding the concept of "urban smartness" from the usual scale of buildings or urban projects to the regional dimension. In particular, it presents the outcomes of research undertaken at Politecnico di Milano,

in collaboration with Telecom Italia, that had three principal goals: to investigate the use of ICTs for the representation, promotion, management, and dissemination of an integrated system of services; to explore the spatial impacts of digital services at different scales (regional, urban, local); and to understand how a system of mobile services can encourage new spatial uses and new collective behavior in the quest for better spatial quality of places. Useful critical analysis of international case studies is also included with the aim of verifying the opportunities afforded by new digital services not only to improve the urban efficiency but also to foster the evolution of urban communities through enhancement of the public realm. The book will be a source of valuable insights for both scholars and local administrators and operators involved in smart city projects.

Buletin Poltanesa Vol. 23 No. 1 Juni 2022 - Politeknik Pertanian Negeri Samarinda 2022-06-20

Buletin Poltanesa is a collection of research articles, scientific works, and dedication from all academic community in order to integrate information. Buletin Poltanesa provides open publication services for all members of the public, both in all tertiary educational and teacher environments and other research institutions, with the freedom to exchange information that is dedicated to facilitating collaboration between researchers, writers and readers through information exchange. Buletin Poltanesa was introduced and developed in Research Department of Politeknik Pertanian Negeri Samarinda Buletin Poltanesa is published periodically twice a year, in June and December, this bulletin contains the results of research activities, discoveries and ideas in the field all multidisciplinary sciences. Hopefully with the articles in cultivation researchers can share knowledge in order to advance Indonesia, especially East and North Borneo.

Elements of User Experience, The - Jesse James Garrett 2010-12-16

From the moment it was published almost ten years ago, *Elements of User Experience* became a vital reference for web and interaction designers the world over, and has come to define the core principles of the practice. Now, in this updated, expanded, and full-color new edition, Jesse James Garrett has refined his thinking about the Web, going beyond the desktop to include information that also applies to the sudden proliferation of mobile devices and applications. Successful interaction design requires more than just creating clean code and sharp graphics. You must also fulfill your strategic objectives while meeting the needs of your users. Even the best content and the most sophisticated technology won't help you balance those goals without a cohesive, consistent user experience to support it. With so many issues involved—usability, brand identity, information architecture, interaction design—creating the user experience can be overwhelmingly complex. This new edition of *The Elements of User Experience* cuts through that complexity with clear explanations and vivid illustrations that focus on ideas rather than tools or techniques. Garrett gives readers the big picture of user experience development, from strategy and requirements to information architecture and visual design.

Analisis Sosial Ekonomi Penggunaan Komputasi Awan dalam Era Transformasi Digital - Novi Kurnia 2018-10-18

Sebagai salah satu terobosan dalam perkembangan teknologi informasi dan komunikasi (TIK), sistem komputasi awan diciptakan untuk mengatasi persoalan pengelolaan data digital secara lebih ekonomis, cepat, produktif, performa tinggi, daya tahan data kuat, mudah, fleksibel dan berskala global. Tak heran jika komputasi awan digunakan untuk berbagai kepentingan sosial dan ekonomi dalam era transformasi digital. Untuk kepentingan sosial, komputasi awan sangat bermanfaat untuk peningkatan kinerja pemerintah melalui e-government agar bisa melayani masyarakat dengan lebih cepat dan lebih baik. Komputasi awan juga bisa bermanfaat untuk meningkatkan partisipasi masyarakat melalui jurnalisme warga untuk penyebaran informasi sosial terkini dan tercepat dari dan untuk anggota masyarakat. Untuk kepentingan ekonomi, komputasi awan bermanfaat secara mikro untuk menciptakan efisiensi TIK pada perusahaan atau organisasi. Sedangkan secara makro, komputasi awan berdampak pada sektor ketenagakerjaan karena tenaga kerja dengan keahlian komputasi awan sangat dibutuhkan. Meskipun banyak manfaat yang diperoleh dengan penggunaan komputasi awan, secara umum tantangannya adalah persoalan keamanan dan privasi data yang terdapat di dalam sistem tersebut.

Warta ekonomi - 2002

Bumbu Bumbu Membuat Website - Moh Royhan Nahado 2015-04-16

Bagaimana cara membuat website yang cantik dan mudah? Pertanyaan seperti itu banyak dilontarkan oleh para pembuat website, khususnya

yang masih pemula. Karena jika hanya membuat website saja tanpa tampilan/interface yang menarik maka seperti bertepuk sebelah tangan. Buku ini membahas cara buat website atau aplikasi berbasis web dengan cara yang mudah, dan menggunakan platform yang digunakan pada umumnya.

International Journal of Mainstream Social Science - Siddhartha Sarkar 2016-02-15

CONTENTS 1. The Il Chamus of North Central Kenya and their Commitment to Female Circumcision by Beneah M. Mutsotso 2. The Understanding of Probability in the Iraqi Culture by Saad Darwish 3. Potential of Women Entrepreneurs in Brazil, Russia, India and China: A Comparison of Gendered Based Entrepreneurial Activities by Manu Sharma 4. Politicization of Education in Nigeria: Implications for National Transformation by Nsemba Edward Lenshie
Learning React Native - Bonnie Eisenman 2017-10-23

Get a practical introduction to React Native, the JavaScript framework for writing and deploying fully featured mobile apps that render natively. The second edition of this hands-on guide shows you how to build applications that target iOS, Android, and other mobile platforms instead of browsers—apps that can access platform features such as the camera, user location, and local storage. Through code examples and step-by-step instructions, web developers and frontend engineers familiar with React will learn how to build and style interfaces, use mobile components, and debug and deploy apps. You'll learn how to extend React Native using third-party libraries or your own Java and Objective-C libraries. Understand how React Native works under the hood with native UI components Examine how React Native's mobile-based components compare to basic HTML elements Create and style your own React Native components and applications Take advantage of platform-specific APIs, as well as modules from the framework's community Incorporate platform-specific components into cross-platform apps Learn common pitfalls of React Native development, and tools for dealing with them Combine a large application's many screens into a cohesive UX Handle state management in a large app with the Redux library

2017 5th International Conference on Cyber and IT Service Management (CITSM) - IEEE Staff 2017-08-08

In the general area of computer science and information system It provides a forum for presenting and discussing the latest innovations, results and developments in cyber networks, pervasive systems, cloud environments, enterprise and IT related to service management
ADMINISTRASI PUBLIK (Teori dan Pergeseran Paradigma ke era Digital) - Dr. William Djani, M.Si

Buku ini merupakan edisi pertama sebagai kepedulian penulis terhadap Administrasi Publik, (Teori dan Pergeseran Paradigma ke era Digital) yang banyak mengalami permasalahan dalam mencapai reformasi administrasi publik. Administrasi publik mempunyai tanggungjawab untuk menyelenggarakan kepentingan publik. Isu penting yang tercakup didalamnya meliputi daya tanggap terhadap problem yang terjadi dalam berbagai skala, keterwakilan, keadilan, transparansi, akuntabilitas, marginalisasi, ketepatan dalam kebijakan, pelayanan publik dan sebagainya. Administrasi publik bertekad melakukan telaah-telaah ilmiah dalam administrasi publik sesuai perkembangan zaman sebagai bagian reformasi administrasi publik yang lebih efektif. Buku ini mengkaji beberapa aspek yang berhubungan dengan Administrasi Publik, yang diharapkan dapat memberikan implikasi positif dalam pelayanan publik. Aspek-aspek ini dibahas berdasarkan kaidah-kaidah ilmiah yang telah ditetapkan dan pada akhirnya memunculkan konsep dan teori sebagai pengembangan ilmu administrasi publik dan bermanfaat bagi organisasi pemerintahan yang bersentuhan dengan pelayanan publik.

RANCANG BANGUN APLIKASI PENENTUAN DAN SHARE PROMO PRODUK KEPADA PELANGGAN DARI WEBSITE KE MEDIA SOSIAL BERBASIS DESKTOP - Woro Isti Rahayu 2019-09-18

Fungsi pemilihan promosi sangat penting untuk membantu petugas dalam melakukan pemilihan jenis promosi yang sesuai untuk menjual barang. Demikian juga fungsi share yang dapat membantu untuk menjual barang yang diinginkan secara cepat dan efisien. Oleh karena itu diperlukan adanya sistem yang dapat mengendalikan kegiatan tersebut, sehingga jumlah dan rentang waktu barang disimpan sesuai dengan perencanaan. Dengan mengembangkan sistem ini, perusahaan dapat dengan mudah mengakses dan mengawasi barang yang di promosikan dengan fitur promosi. Aplikasi ini dirancang menggunakan Bahasa pemrograman PHP dan framework Code Igniter(CI) dan MySQL sebagai databasanya dan UML sebagai proses analisis. Aplikasi ini dapat diakses oleh admin penjualan, manager yang telah terdaftar di aplikasi ini, yang membuat aplikasi ini nyaman untuk digunakan oleh penggunanya.

Voting Systems Standards - United States. Federal Election Commission 2002

Java Web Services: Up and Running - Martin Kalin 2009-02-12

This example-driven book offers a thorough introduction to Java's APIs for XML Web Services (JAX-WS) and RESTful Web Services (JAX-RS). Java Web Services: Up and Running takes a clear, pragmatic approach to these technologies by providing a mix of architectural overview, complete working code examples, and short yet precise instructions for compiling, deploying, and executing an application. You'll learn how to write web services from scratch and integrate existing services into your Java applications. With Java Web Services: Up and Running, you will: Understand the distinction between SOAP-based and REST-style services Write, deploy, and consume SOAP-based services in core Java Understand the Web Service Definition Language (WSDL) service contract Recognize the structure of a SOAP message Learn how to deliver Java-based RESTful web services and consume commercial RESTful services Know security requirements for SOAP- and REST-based web services Learn how to implement JAX-WS in various application servers Ideal for students as well as experienced programmers, Java Web Services: Up and Running is the concise guide you need to start working with these technologies right away.

Pro HTML5 Programming - Peter Lubbers 2012-01-19

HTML5 is here, and with it, web applications have acquired power, ease, scalability, and responsiveness like never before. With this book, developers will learn how to use the latest cutting-edge HTML5 web technology—available in the most recent versions of modern browsers—to build web applications with unparalleled functionality, speed, and responsiveness. This new edition includes major revisions for WebSockets functionality, reflecting the new W3C specification. It also features new chapters covering the drag-and-drop API as well as SVG. Explains how to create real-time HTML5 applications that tap the full potential of modern browsers Provides practical, real-world examples of HTML5 features in action Covers all the new HTML5 APIs to get you up-to-speed quickly with HTML5 Fully updated to include the latest revisions of the WebSocket API, and much more.

Learning UML 2.0 - Russ Miles 2006-04-25

With its clear introduction to the Unified Modeling Language (UML) 2.0, this tutorial offers a solid understanding of each topic, covering foundational concepts of object-orientation and an introduction to each of the UML diagram types.

Electronic Voting and Democracy - N. Kersting 2004-08-18

Electronic and internet voting has become increasingly widespread in recent years, but which countries are the leaders of the movement and who lags behind? Is the digital divide likely to present a permanent challenge to electronic democracy? What are the experiences with regard to online voting, and what are the arguments for and against? Electronic Voting and Democracy examines these issues and the contexts in which they are played out, such as problems of legitimacy and the practical considerations that have driven some countries toward electronic voting faster than others.

Multimedia Literacy - Hofstetter 2000-09-01

2020 8th International Conference on Cyber and IT Service Management (CITSM) - IEEE Staff 2020-10-23

The scope of this conference includes the latest research on computer science, computer networks, information systems and general topic information technology

Point, Click, and Vote - R. Michael Alvarez 2003-12-31

Whether responding to a CNN.com survey or voting for the NFL All-Pro team, computer users are becoming more and more comfortable with Internet polls. Computer use in the United States continues to grow—more than half of all American households now have a personal computer. The next question, then, becomes obvious. Should Americans be able to use the Internet in the most important polls of all? Some advocates of Internet voting argue that Americans are well suited to casting their ballots online in political elections. They are eager to make use of new technology, and they have relatively broad access to the Internet. Voting would become easier for people stuck at home, at the office, or on the road. Internet voting might encourage greater political participation among young adults, a group that stays away from the polling place in droves. It would hold special appeal for military personnel overseas, whose ability to vote is a growing concern. There are serious concerns, however, regarding computer security and voter fraud, unequal Internet access across socioeconomic lines (the "digital divide"),

and the civic consequences of moving elections away from schools and other polling places and into private homes and offices. After all, showing up to vote is the most public civic activity many Americans engage in, and it is often their only overt participation in the democratic process. In Point, Click, and Vote, voting experts Michael Alvarez and Thad Hall make a strong case for greater experimentation with Internet voting. In their words, "There is no way to know whether any argument regarding Internet voting is accurate unless real Internet voting systems are tested, and they should be tested in small-scale, scientific trials so that their successes and failures can be evaluated." In other words, you never know until you try, and it's time to try harder. The authors offer a realistic plan for putting pilot remote Internet voting programs into effect nationwide. Such programs would allow U.S. voters in selected areas to cast their ballots over any Internet connection; they would not even need to leave home. If these pilot programs are successful, the next step is to consider how they might be implemented on a larger scale in future elections.

The E-learning Question and Answer Book - Allan J. Henderson 2003

Introducing Electronic Voting - Peter Wolf 2011-12-01

Electronic voting is often seen as a tool for making the electoral process more efficient and for increasing trust in its management. Properly implemented, e-voting solutions can increase the security of the ballot, speed up the processing of results and make voting easier. However, the challenges are considerable. If not carefully planned and designed, e-voting can undermine the confidence in the whole electoral process. Technology upgrades in elections are always challenging projects that require careful deliberation and planning. Introducing e-voting is probably the most difficult upgrade as this technology touches the core of the entire electoral process—the casting and counting of the votes. E-voting greatly reduces direct human control and influence in this process. This provides an opportunity for solving some old electoral problems, but also introduces a whole range of new concerns. Consequently, e-voting usually triggers more criticism and opposition and is more disputed than any other information technology application in elections. This Policy Paper outlines contextual factors that can influence the success of e-voting solutions and highlights the importance of considering these factors before choosing to introduce new voting technologies.

Information Systems Theory - Yogesh K. Dwivedi 2011-09-21

The overall mission of this book is to provide a comprehensive understanding and coverage of the various theories and models used in IS research. Specifically, it aims to focus on the following key objectives: To describe the various theories and models applicable to studying IS/IT management issues. To outline and describe, for each of the various theories and models, independent and dependent constructs, reference discipline/originating area, originating author(s), seminal articles, level of analysis (i.e. firm, individual, industry) and links with other theories. To provide a critical review/meta-analysis of IS/IT management articles that have used a particular theory/model. To discuss how a theory can be used to better understand how information systems can be effectively deployed in today's digital world. This book contributes to our understanding of a number of theories and models. The theoretical contribution of this book is that it analyzes and synthesizes the relevant literature in order to enhance knowledge of IS theories and models from various perspectives. To cater to the information needs of a diverse spectrum of readers, this book is structured into two volumes, with each volume further broken down into two sections. The first section of Volume 1 presents detailed descriptions of a set of theories centered around the IS lifecycle, including the Success Model, Technology Acceptance Model, User Resistance Theories, and four others. The second section of Volume 1 contains strategic and economic theories, including a Resource-Based View, Theory of Slack Resources, Portfolio Theory, Discrepancy Theory Models, and eleven others. The first section of Volume 2 concerns socio-psychological theories. These include Personal Construct Theory, Psychological Ownership, Transactive Memory, Language-Action Approach, and nine others. The second section of Volume 2 deals with methodological theories, including Critical Realism, Grounded Theory, Narrative Inquiry, Work System Method, and four others. Together, these theories provide a rich tapestry of knowledge around the use of theory in IS research. Since most of these theories are from contributing disciplines, they provide a window into the world of external thought leadership.

Fuel economy labeling of motor vehicles revisions to improve calculation of fuel economy estimates. -

Eksekutif - 2003

Electronic Voting - Robert Krimmer 2021-09-28

This book constitutes the proceedings of the 6th International Conference on Electronic Voting, E-Vote-ID 2021, held online -due to COVID -19- in Bregenz, Austria, in October 2021. The 14 full papers presented were carefully reviewed and selected from 55 submissions. The conference collected the most relevant debates on the development of Electronic Voting, from aspects relating to security and usability through to practical experiences and applications of voting systems, as well as legal, social or political aspects.

Computer Laboratory Assistant - National Learning Corporation 2014

The Computer Laboratory Assistant Passbook(R) prepares you for your test by allowing you to take practice exams in the subjects you need to study. It provides hundreds of questions and answers in the areas that will likely be covered on your upcoming exam.

Comparative Electoral Management - Toby S. James 2019-11-04

This book offers the first comparative monograph on the management of elections. The book defines electoral management as a new, inter-disciplinary area and advances a realist sociological approach to study it. A series of new, original frameworks are introduced, including the PROSeS framework, which can be used by academics and practitioners around the world to evaluate electoral management quality. A networked governance approach is also introduced to understand the full range of collaborative actors involved in delivering elections, including civil society and the international community. Finally, the book evaluates some of the policy instruments used to improve the integrity of elections, including voter registration reform, training and the funding of elections. Extensive mixed methods are used throughout including thematic analysis of interviews, (auto-)ethnography, comparative historical analysis and, cross-national and national surveys of electoral officials. This text will be of key interest to scholars, students and practitioners interested and involved in electoral integrity and elections, and more broadly to comparative politics, public administration, international relations and democracy studies.

Tempo - 2008

Professional WordPress - Hal Stern 2010-10-19

An in-depth look at the internals of the WordPress system. As the most popular blogging and content management platform available today, WordPress is a powerful tool. This exciting book goes beyond the basics and delves into the heart of the WordPress system, offering overviews of the functional aspects of WordPress as well as plug-in and theme development. What is covered in this book? WordPress as a Content Management System Hosting Options Installing WordPress Files Database Configuration Dashboard Widgets Customizing the Dashboard Creating and Managing Content Categorizing Your Content Working with Media Comments and Discussion Working with Users Managing, Adding, Upgrading, and Using the Theme Editor Working with Widgets Adding and Managing New Plugins Configuring WordPress Exploring the Code Configuring Key Files wp-config.php file Advanced wp-config Options What's in the Core? WordPress Codex and Resources Understanding and customizing the Loop Building A Custom Query Complex Database

Operations Dealing With Errors Direct Database Manipulation Building Your Own Taxonomies Plugin Packaging Create a Dashboard Widget Creating a Plugin Example Publish to the Plugin Directory Installing a Theme Creating Your Own Theme How and When to Use Custom Page Templates How to Use Custom Page Templates Pushing Content from WordPress to Other Sites Usability and Usability Testing Getting Your Site Found How Web Standards Get Your Data Discovered Load Balancing Your WordPress Site Securing Your WordPress Site Using WordPress in the Enterprise Is WordPress Right for Your Enterprise? and much more!

Digitalisasi dan Humanisme dalam Ekonomi Kreatif - Editor: Nigar Pandrianto, Roswita Oktavianti, Wulan Purnama Sari 2020-12-28

Digitalisasi memicu transisi di berbagai bidang. Hal itu mengubah wajah kehidupan. Pola interaksi, gaya berkomunikasi, cara bertransaksi, hingga cara bersosialisasi, berubah secara signifikan. Mau tidak mau, jarak, waktu, bisnis, kreativitas, dan kemanusiaan, harus didefinisikan ulang. Dari perspektif bisnis, dalam hal ini ekonomi kreatif, digitalisasi telah membuat para pelakunya mendapat berbagai kemudahan. Mereka lebih mudah menembus pasar yang besar, memperoleh sumber informasi luas, serta menemukan partner potensial untuk berkolaborasi. Namun, di saat bersamaan mereka juga berhadapan dengan kompetitor yang terus bermunculan. Persoalannya, apakah pelaku ekonomi kreatif dapat menjawab tantangan ini? Apakah digitalisasi dapat mendorong mereka untuk menghasilkan karya dan solusi-solusi untuk mempertahankan eksistensinya? Lalu, bagaimana dengan masa depan kemanusiaan? Fakta memperlihatkan kepada kita bahwa si satu sisi kehidupan manusia dipermudah oleh digitalisasi, tetapi di sisi lain kemanusiaan juga digerogeti. Relasi horizontal terpecah dan kebenaran semakin sulit ditemukan di tengah luapan informasi. Sikap apa yang paling tepat untuk menghadapi realitas ini? Digitalisasi dan Humanisme dalam Ekonomi Kreatif berusaha menjawab pertanyaan-pertanyaan tersebut. Tulisan-tulisan dalam buku ini tidak hanya mengetengahkan potret digitalisasi saat ini, tetapi juga buah-buah pikiran reflektif yang akan membantu kita menjawab masalah-masalah sosial, komunikasi, ekonomi kreatif dan kemanusiaan kontemporer.

Beginning PhoneGap - Thomas Myer 2011-11-11

Create cross-platform mobile apps without having to learn a new language! PhoneGap is an open source solution, ideal for web developers wanting to build cross-platform mobile apps without having to learn a new language. Using HTML, CSS, and Javascript, PhoneGap allows you to jump into the mobile world and develop apps for iPhone, Android, and the BlackBerry. Walks you through installing the development software Covers the basics of each of PhoneGap's functional units Introduces various projects you can build with the framework Discusses using HTML, CSS, JavaScript Explores the features accelerometer and compass Examines media, storage and files, camera, contacts, geolocation, and more Within Beginning PhoneGap, each new chapter builds on the lessons taught in the previous so that by the end of the book, you can have mobile apps up and running! "NOTE: Several significant changes to the PhoneGap software occurred shortly after this book was published. The author has written extra pages to address these and other changes. You can download the updates to this book from the book's support page on the Wrox website."